Moving Light Programmer

DEPARTMENT: Production

CLASSIFICATION: Full-Time Seasonal – Seasonal approx. 22-40 weeks/year, IATSE Hourly,

Non-Exempt

PAY: Department Head Rate, IATSE Local 122 – Currently \$32.57 per hour, negotiable

LOCATION: On-site in La Jolla, California on the beautiful campus of the University of

California, San Diego

SCHEDULE: Weekdays, some overtime, weeknights, holidays and weekends

REPORTS TO: Production Electrician

WORKS WITH: LJP Staff, Visiting Artists & Designers, IATSE Labor, UCSD Residents & Students

SUPERVISES: LX Crew, occasionally **START DATE:** July 8, 2024, negotiable

ABOUT LA JOLLA PLAYHOUSE

La Jolla Playhouse is a place where artists and audiences come together to create what's new and next in the American theatre, from Tony Award-winning productions, to imaginative programs for young audiences, to interactive experiences outside our theatre walls. Founded in 1947 by Gregory Peck, Dorothy McGuire and Mel Ferrer, the Playhouse is currently led by Tony Award winner Christopher Ashley, the Rich Family Artistic Director of La Jolla Playhouse, and Managing Director Debby Buchholz. The Playhouse is internationally renowned for the development of new plays and musicals, including mounting 120 world premieres, commissioning more than 70 new works, and sending 36 productions to Broadway, garnering a total of 38 Tony Awards, as well as the 1993 Tony Award for Outstanding Regional Theatre.

La Jolla Playhouse is committed to diversity in all areas of our work, on and off stage. We lead with our values and encourage individuals with unique perspectives to apply. La Jolla Playhouse is proud to be an Equal Opportunity Employer (EOE).

- more -

ABOUT THE POSITION

Under the direction of the Production Electrician, the Moving Light Programmer serves as a key member of La Jolla Playhouse's Production Department Staff. The position is expected to function in a fast-paced and detail-critical environment, working closely with both the Production Electrician and visiting Lighting Designers to program moving light and conventional lighting rigs and run an EOS-based console for, at minimum, all tech weeks for all La Jolla Playhouse productions.

The strongest candidate is an artist and technician committed to the artistic vision and mission of La Jolla Playhouse.

RESPONSIBILITIES

- Programs a full 6-show season with rigs containing upward of (40) automated LED and moving light fixtures on an EOS console (Ion, Gio @5, TI, etc)
- In conference with the Electrics Supervisor, sets up and/or maintains console layout and soft patch
- Performs all technical programming elements necessary for the lighting designer to achieve their desired artistic vision, without explicit instruction. These include (but are not limited to) macros, chases, effects, and marking
- Work load-ins, focus, strikes, show runs, and maintenance calls as determined in conjunction with the Lighting Supervisor
- Works with the Assistant and/or Associate Lighting Designer in show preparation by pre-programming groups, presets, beam and color pallets, and cues
- Works directly with the Lighting Designer in writing all cues, pallets, and presets during the tech and previews process
- Assists ALD with moving light documentation using MLA software
- When applicable, as determined in coordination with the Production Electrician, trains a Board Operator to take over and complete run of show

QUALIFICATIONS

- Demonstrates extensive hands-on experience programming on the EOS console system in a theatrical electrics department or related field (concerts, film, etc)
- Strong working knowledge of complex programming techniques including but not limited to pixel mapping, effects, macros, marking
- Possesses strong critical thinking, attention to detail, problem solving, and organizational skills.
- Ability to work well with designers, actors and others in a calm, flexible manner in a position which is by nature subject to much change with little notice
- Strong understanding of control protocols such as DMX, SMPTE, and Midi
- Strong familiarity with automated lighting fixtures and controllers currently used in the rental market, including working knowledge of basic repair and troubleshooting
- Willingness to find opportunities for education as software continues to change and develop
- Function in a professional and collegial manner when collaborating with all theatre personnel, professional creative teams, staff, management and other visiting artists
- Computer Skills: Vectorworks, Excel, Lightwright, ETC Suite, MLA
- Access to reliable transportation

REQUIRED COMPETENCIES

- Cultural Competency: An understanding of Anti-racism and Anti-Oppression principles and practices, and the ability to interact effectively with people of different cultures and backgrounds.
- Communication Competency: The ability to communicate transparently and effectively.
- Relationship Management: Excellent social and collaborative skills with an emphasis on building and maintaining meaningful and reciprocal relationships.
- Project Execution: The ability to employ attention to detail, the ability to manage competing priorities and the ability to follow through. As well as, the ability to productively question the status quo and engage in solution-oriented thinking.
- Time Management: The ability to efficiently manage time, effort and decision-making skills.

PHYSICAL DEMANDS

- Ability to work extended hours, including nights and weekends, during tech and performances
- Frequently performs work on ladders, lifts, catwalks, and grids
- Frequently lifts up to 50lbs with assistance

WORK ENVIRONMENT

- Environment varies from dark/quiet backstage, on the grid and into a bright/loud on stage
- Regular work on tension wire grid

TO APPLY

- Please send resume and references along with a cover letter to productionjobs@ljp.org and include "Moving Light Programmer" in the subject line
- No phone calls please